



CITY OF SOMERVILLE, MASSACHUSETTS  
CLERK OF COMMITTEES

November 22, 2021  
REPORT OF THE RULES SPECIAL COMMITTEE

Attendee Name	Title	Status	Arrived
William A. White Jr.	Chair	Present	
Mary Jo Rossetti	Vice Chair	Present	
Lance L. Davis	Ward Six City Councilor	Present	

The meeting took place virtually via GoToWebinar and was called to order at 6:00 PM by Chair White and adjourned at 6:19 PM on a roll call vote of 3 in favor (Councilors Davis, Rossetti and White), 0 against and 0 absent.

**Approval of the October 4, 2021 Minutes**

**RESULT: ACCEPTED**

**205107: That the Administration work with this Board to implement a Code of Conduct policy and discuss training all staff and Aldermen.**

205107 and 212232 were discussed together.

**RESULT: WORK COMPLETED**

**212232: That this Council adopt a code of conduct and anti-harassment policy.**

Note: At the October 25, 2021 committee meeting, the committee voted to place attachment (b) on file on a roll call vote of 3 in favor (Councilors Davis, Rossetti and White), 0 against and 0 absent.

205107 and 212232 were discussed together.

Chair White proposed 4 changes to the Rules of the City Council and explained his reasoning for each of them. He then asked that the committee recommend that these proposed changes be approved by the full Council. Councilor Rossetti commented that President McLaughlin has had several conversations with city staff who complained about the treatment they received by some councilors. Councilor Davis agreed that there is a need to have language included to address this and he pointed out that it's covered in the new proposed Rule 17.

The committee agreed to submit the following Order for the November 23rd City Council meeting:

*That the City Council approve the 4 amendments to the Rules of the City Council, as written herein and as recommended by the Special Committee on Rules.*

**RESULT:**

**WORK COMPLETED**

**Reference Material:**

- Proposed Rule Amendments (with 212232)
- Email - Clr. Rossetti (with 205107, 212232)